## 7. Description (Cont.)

#### CONTRIBUTING AND NON-CONTRIBUTING BUILDINGS

Survey numbers are identical to federally-designated building numbers at the Santa Fe Indian School. They are also the same numbers used in the New Mexico Historic Building Inventory Form and are used to identify buildings in the sketch map.

## CONTRIBUTING BUILDINGS, PRE-1939

Number	Date	Function in 1939	Architectural Style
301 (SPR)	1909	Administrative Office	Spanish-Pueblo Revival
302	1898	Academic Building	SPR
303	1890	Employees' Club	SPR
304	1890	Dormitory	SPR
305	1897	Domestic Science	SPR
306	1927	Gymnasium	SPR
307	1908	Bakery	SPR
308	1908	Dining Hall	SPR
309	1907	Dormitory	SPR
313	1891	Laundry & Sewing Room	SPR
315	1934	Root Cellar	SPR
316	1908	Employee Housing	SPR
317	1909	Practice Cottage	Hipped Box
318	1910	Employee Housing	Bungalow
319	1910	Employee Housing	Bungalow
320	1910	Employee Housing	Bungalow
323	1934	Practice Cottage	SPR
325	1933	Dormitory	SPR
329	1928	Employee Housing	SPR
330	1928	Employee Housing	SPR
331	1928	Garage	SPR
335	1914	Power House	SPR
338	1916	Art Studio	SPR
341	1931	Arts and Crafts	SPR
342	1907	Dormitory	SPR
345	1931	Employee Housing	SPR
346	1931	Employee Housing	SPR
352	1916	Warehouse Annex	SPR

# CONTRIBUTING BUILDINGS, POST-1939

Number	Date	Function	Architectural Style
10	1970	Paolo Soleri Theater	Neo-Expressionist

### NON-CONTRIBUTING BUILDINGS

The following buildings are non-contributing because 1) they were not present during the period of significance, and 2) they have not been determined to add to the historic architectural qualities and

# historic associations for which the property is significant.

Number	Date	Function	Architectural Style
1	1962	Administration	International
2	1961 1962	Academics Canteen	International International
4	1963	Art Studio	Pre-Fab Metal Building
5	1963	Art Studio	Pre-Fab Metal Building
11	1970	Gymnasium	International
12	1971	Maintenance Shop	Pre-Fab Metal Building
None	1987	Accounting Office	Pre-Fab Metal Building
None	1987	Office	Pre-Fab Metal Mobile Home